**DRILL PROCEDURES**

a. Station 1, Check in Point: Each team's Faculty Advisor/Coach and Commander will check in at this station. The purpose of this station is to clear up any questions that may exist and to assign a team guide. At the time designated for reporting to the competition as published in the Drill Schedule, the Team Commander will report for his unit to the Head Judge at each station. His report will include his name, the name of his school, and the name of his team. When reporting, the salute will be rendered each time.

b. Station 2, Final Preparation for Inspection: Upon the direction of the Head Judge, the Team Commander will move his unit from station 1 to station 2. At this station final preparations and instructions for the Inspection will be made. No one other than competing team members will be allowed beyond this station until completion of all phases. NOTE: ALL EQUIPMENT TO BE USED IN THE BASIC DRILL AND/OR THE EXHIBITION DRILL PHASES WILL BE PRESENT FOR THE INSPECTION.

c. Station 3, Inspection Phase:

1) Upon the direction of the Head Judge, the Team Commander will march his unit forward, halt centered on the Head Inspector, and report as instructed in paragraph 3a above. The Head Inspector will then direct the Team Commander to prepare for inspection. Grading will begin when the reporting salute is dropped.

2) The Team Commander will accompany the Head Inspector through the inspection and one designated individual will, upon the direction of the Head Inspector, report to the second inspector and accompany him through the inspection. The second inspector will inspect this individual. Only one inspector will inspect each member of the team.

3) All equipment and personnel used throughout the competition must be present for the Inspection Phase. Individuals who carry side arms are not required to execute Inspection Arms; however, every piece of equipment is subject to inspection.

4) Questions will be asked pertaining to basic military knowledge, Chain of Command, position, duties, etc. Not only is the accuracy of the response noted, but more importantly the manner of the response.

5) Inspection will be conducted by two inspectors according to the current TC 3-21.5, MCO P5060.20, or AFRM 50-14.

6) All discrepancies will be pointed out by the inspector to the accompanying team member and recorded by the accompanying scribe on the score sheets.

7) The Head Inspector will insure that he finishes his portion of the inspection after the assistant inspector. The Commander will call his team to attention after all team members have been inspected.

8) The Head Inspector will, upon the completion of the inspection, pass on appropriate remarks to the Team Commander and then direct him to CLOSE RANKS and move DIRECTLY to Station 4. **(DO NOT leave the field competition box. No coaching, uniform changes, or team member substitutions between phases).**

d. Station 4, Final Preparation for Basic Drill Phase: At this station the Head Judge will give final instructions to the Team Commander for conduct of the Basic Drill Phase. Last minute adjustments may be made as required.

e. Station 5, Basic Drill Phase:

1) Judging will be according to the current TC 3-21.5, MCO P5060.20, or AFRM 50-14, whichever is applicable. Teams not using the M1, M-1903, or M14 rifle will use the manual of arms for the M-14 rifle.

2) The Team Commander will leave Station 4 upon the direction of the Head Judge. He will march his team forward and halt centered on the Head Judge, command his team LEFT FACE and report as instructed in paragraph 3a above with his team at (1) PRESENT ARMS. The team's cadence and length of step will be judged from the time it leaves Station 4 and reaches reporting Station 5. The sequence for basic drill will be as shown on the score sheets.

**The drill area is marked area on the FOOTBALL FIELD, about 35 by 40 yards.**

3) Members of the competing team who were inspected such as the Executive Officer and Guidon Bearer, who are not normally members of a platoon as outlined in Army, Navy, and Air Force manuals or regulations, must march with the unit and will be graded on their performance and military bearing in relationship to the team. Their position is at the discretion of the Team Commander.

4) Each movement must be held for at least six (6) counts and there must be at least six (6) counts between movements. Two points will be deducted for each infraction.

5) Five points will be deducted for each omission and/or improper sequence. Prompter cards may not be used.

6) Five points will be deducted for each time the team goes out of the designated boundaries.

7) Grading will cease when the Team Commander reports to the Head Judge that he has completed the Basic Drill. The Commander will be directed by the Head Judge to move his unit directly to Station 6. **(DO NOT leave the field. No coaching, uniform changes, or team member substitutions between phases).**

f. Station 6, Final Preparation for Exhibition (Fancy) Drill: At this station, the timekeeper will give final instructions to the Team Commander. Last minute adjustments may be made as required.

g. Station 7, Exhibition (Fancy) Drill Phase:

1) The team commander will report as instructed in paragraph 3a above at PRESENT, ARMS. The Head Judge will return his salute. When the Head Judge's salute is dropped, timing will begin. The contents of the performances are entirely at the discretion of the commander. A minimum of six (6) and a maximum of eight (8) minutes have been allotted for this phase. At six minutes, the timekeeper will blow one whistle blast. At eight minutes, the timekeeper will blow two-whistle blasts. At this time judging will cease. If the Team Commander has not reported out at the end of eight minutes, the team will lose one (1) point for each second over the maximum time allotted on the Head Judge's Score Sheet only. Likewise one point will be deducted for each second under the minimum time allotted. Points are deducted from the "total score of the team." **Team must exit designated side of field immediately after performing.**

2). All teams are expected to stay within the boundaries of the drill field, which will be marked, or the marked boundaries shown for inclement weather. Five (5) points will be deducted each time boundaries are crossed. **Drill area dimensions are approximately 35 by 40 yards.**

**Coaches need to check scores prior to leaving the competition station. Once coaches depart that station, all scores are final.**

**UNARMED DRILL TEAM COMPETITION**

**INSPECTION PHASE**

SCHOOL \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ NUMBER OF CADETS\_\_\_\_\_\_\_\_\_\_ (-10 pts for each member less than 10)

COMMANDER’S NAME \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

UNIFORM:

SERVICE HEADGEAR 10 9 8 7 6 5 4 3 2 1 0

 BRASS/NAMETAG/RIBONS 10 9 8 7 6 5 4 3 2 1 0

 CLEAN/PRESSED 10 9 8 7 6 5 4 3 2 1 0

 SHOES:

 CLEAN/SHINED: 10 9 8 7 6 5 4 3 2 1 0

 CONDITION 10 9 8 7 6 5 4 3 2 1 0

 HAIR 10 9 8 7 6 5 4 3 2 1 0

 SHAVE/MAKE-UP 10 9 8 7 6 5 4 3 2 1 0

 KNOWLEDGE:

 DRILL & CEREMONIES 10 9 8 7 6 5 4 3 2 1 0

 GENERAL SUBJECTS 10 9 8 7 6 5 4 3 2 1 0

POSITION OF ATTENTION 10 9 8 7 6 5 4 3 2 1 0

TOTAL POINTS \_\_\_\_\_\_\_\_\_\_\_\_ (100 MAX)

MINUS 10 POINTS FOR EACH MEMBER LESS THAN 10

\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

**Minus 20 penalty points for improper uniform (must be Class A or Class B)**

**Total Points** \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

JUDGE’S SIGNATURE

UNARMED DRILL TEAM COMPETITION

**REGULATION PHASE**

SCHOOL: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ COMMANDER \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

NUMBER OF CADETS: \_\_\_\_\_\_\_\_

 **(Report in with Team at Present Arms)**

1. ORDER ARMS 5 4 3 2 1 0

2. PARADE REST (ATTENTION) 5 4 3 2 1 0

3. RIGHT STEP MARCH (HALT) 5 4 3 2 1 0

4. BACKWARDS MARCH 5 4 3 2 1 0

5. HALT 5 4 3 2 1 0

6. LEFT FACE 5 4 3 2 1 0

7. FORWARD MARCH 5 4 3 2 1 0

8. REAR MARCH 5 4 3 2 1 0

9. RIGHT FLANK MARCH 5 4 3 2 1 0

10. LEFT FLANK MARCH 5 4 3 2 1 0

11. COLUMN RIGHT MARCH 5 4 3 2 1 0

12. COLUMN LEFT MARCH 5 4 3 2 1 0

13. COUNTER COLUMN MARCH 5 4 3 2 1 0

14. CLOSE INTERVAL MARCH 5 4 3 2 1 0 (FORWARD MARCH)

15. NORMAL INTERVAL MARCH 5 4 3 2 1 0 (FORWARD MARCH)

16. COLUMN RIGHT MARCH 5 4 3 2 1 0

17. COLUMN RIGHT MARCH 5 4 3 2 1 0

18. HALT 5 4 3 2 1 0

**Penalty Points** :

 5 pts per boundary violation

19. ABOUT FACE (RIGHT FACE) 5 4 3 2 1 0

20. PRESENT ARMS 5 4 3 2 1 0

MINUS PENALTY POINTS - \_\_\_\_\_\_\_\_\_\_\_\_

 TOTAL SCORE:\_\_\_\_\_\_\_\_\_ (100 MAX)

## COMMANDER

1. VOICE 5 4 3 2 1 0

2. BEARING 5 4 3 2 1 0

3. POSITIONING 5 4 3 2 1 0

4. OVERALL IMPRESSION 5 4 3 2 1 0

COMMANDER TOTAL \_\_\_\_\_\_\_\_\_\_\_\_ (20 MAX)

\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

JUDGES SIGNATURE

**Penalty Points** :

 5 pts per boundary violation

& Added/Deleted Commands

UNARMED EXHIBITION PHASE SCORE SHEET

SCHOOL: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ CMDR:\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

TIME: \_\_\_\_\_\_\_\_\_MIN/SEC NUMBER OF CADETS \_\_\_\_\_\_\_

1. REPORT IN 5 4 3 2 1 0

2. VARIETY OF MOVES 5 4 3 2 1 0

3. PRECISION 5 4 3 2 1 0

4. TEAMWORK 5 4 3 2 1 0

5. CHOREOGRAPHY 5 4 3 2 1 0

6. TEAM APPEARANCE 5 4 3 2 1 0

7. USE OF DRILL AREA 5 4 3 2 1 0

8. DIFFICULTY 5 4 3 2 1 0

9. REPORT OUT 5 4 3 2 1 0

10. OVERALL IMPRESSION 5 4 3 2 1 0

MINUS PENALTY POINTS - \_\_\_\_\_\_\_\_\_\_

EXHIBITION TOTAL: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ (50 MAX)

COMMANDER

1. VOICE 5 4 3 2 1 0

2. BEARING 5 4 3 2 1 0

3. POSITIONING 5 4 3 2 1 0

4. OVERALL IMPRESSION 5 4 3 2 1 0

COMMANDER TOTAL: \_\_\_\_\_\_\_\_\_\_ (20 MAX)

\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

**Penalty Points** :

 5 pts per boundary violation

 Time: Over 8 min., 1 pt per second

 Under 6 min., 1 pt per second

JUDGE’S SIGNATURE