Armed / Unarmed Drill:

 a. The drill portion of the competition is conducted in three phases: Inspection phase, Basic (regulation) phase, and Exhibition phase.

 b. All competing teams are required to enter all three phases in both armed and unarmed drill in order to compete for Overall trophies.

 c. All three phases of the drill portion of the competition are held in the Student Activity Center (SAC).

Inspection Phase:

a. Initial Reporting: Ten minutes prior to the designated time for beginning competition, (as published prior to the competition), the Drill Team Commander will report to the check-in table in the registration area. At the time designated for reporting-in to begin the competition, the Team Commander will report for his/her unit to the Head Judge at each station. His/her report will include their name, and the name of their school. When reporting, the salute will be rendered each time.

1. Inspection Preparation Area:

 The team captain will move the Drill Team to the Inspection Area, where final preparation for the inspection may be made. Team Sponsors, Coaches and Assistants are authorized in this area. Those wishing to view the inspection phase will be determined by available seating. Upon the direction of the Head Judge, the Team Commander will move the unit into the Inspection area. **NOTE: ALL EQUIPMENT AND PERSONNEL TO BE USED IN THE BASIC DRILL AND/OR THE EXHIBITION DRILL PHASES WILL BE PRESENT FOR THE INSPECTION.**

 c. Inspection Area:

1) The Team Commander will march the unit forward and halt centered on the Ranking Inspector, and report-in as instructed in paragraph a. above. The Ranking inspector will then direct the Team Commander to prepare for inspection. Grading will begin when the reporting salute is dropped.

 2) Questions will be asked pertaining to military knowledge, Chain of Command, position and duties, etc. Not only is the accuracy of the response noted, but more importantly the manner of the response.

 3) Inspection will be conducted according to TC 3-21.5, Drill and Ceremonies, or appropriate manuals for other services.

 4) The Commander will call the team to attention and CLOSE RANKS after all team members have been inspected and before reporting out.

 5) The Ranking Inspector will, upon the completion of the inspection, pass on appropriate remarks to the Team Commander and then direct him to move out of the inspection area.

 Performance Phase

 a. Regulation Drill Area:

 1) At this station the Head Judge will give final instructions to the Team Commander for conduct of the Basic Drill Phase and answer any last minute questions.

 2) Judging will be in accordance with TC 3-21.5, or appropriate manuals for the other services. Teams not using the M1 or M14 rifle (example: M1903A3 Springfield) will use the manual of arms for the M14 rifle.

 3) The Team Commander will center the team on the Head Judge, and report as instructed in paragraph 3a. above. The sequence for basic drill is as shown on the applicable score sheets (attached).

 4) Members of the competing team who were inspected such as the Executive Officer and Guidon Bearer, who are not normally members of a platoon as outlined in Army, Navy, and Air Force Regulations, must march with the unit and will be graded on their performance and military bearing in relationship to the team. Their position is at the discretion of the Team Commander.

 5) Five points will be deducted for each omission and/or improper sequence. Prompter cards may not be used.

 6) Five points will be deducted every time a team member goes out of the designated boundaries. **The drill area is in the Student Activity Center on artificial turf. The drill area for the regulation phase is 75’ x 85’.**

 7) Grading will cease when the Team Commander reports out to the Head Judge that he/she has completed the Basic Drill Phase. The Commander will be directed by the Head Judge to move the unit to the Exhibition Drill area.

b. Exhibition Drill Area:

 1) At this station, the Head Judge will give final instructions to the Team Commander and answer any last minute questions. Last minute adjustments may be made as required. Upon the direction of the Head Judge, the Team Commander will start their exhibition routine. Judging and timing begin with the initiating of the commander’s reporting-in salute as instructed in paragraph 3a. above. The contents of the performances are entirely at the discretion of the commander. A minimum of six (6) and a maximum of eight (8) minutes have been allotted for this phase. Timing of the event is the responsibility of the team captain, no external notifications will be given. If the Drill Team Commander has not reported out at the eight minute mark, the team will lose (1) point for each second over the maximum time allotted. Likewise one point will be deducted for each second under the minimum time allotted. Points are deducted from the “total score of the team.”

 2) The **size of the Drill Area for the exhibition phase is approximately 75’X 75’. The drill area is in the Student Activity Center on artificial turf.**

 3) All team members are expected to stay within the boundaries of the drill area. Five points will be deducted each time a member goes out of bounds.

2017 Grand Prairie Shoot-Out

Unarmed Drill- Inspection

# Inspection Total

\_\_\_\_\_\_\_\_\_\_\_\_

(275 Points Max)

School Name: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Number of Cadets: \_\_\_\_\_\_\_\_\_\_\_\_

Commander’s Name: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

|  |  |  |  |
| --- | --- | --- | --- |
|  | Point Range |  | JudgesScore |
| **Unit Inspection** |  |  |  |
| 1. Unity, Snap & Smartness of the Unit | 0 - 10 |  |  |
| 2. Dress/Alignment of the Unit | 0 - 10 |  |  |
| 3. Precision, Hesitation & Anticipation of the Unit | 0 - 10 |  |  |
| 4. Correct Procedures Followed to include Entry/Exit | 0 - 10 |  |  |
| **Individual Inspections** |  |  |  |
| 1. Personal Hygiene (to include shave) | 0 - 25 |  |  |
| 2. Position of Attention / overall body position | 0 - 25 |  |  |
| 3. Response to Questions | 0 - 25 |  |  |
| 4. Overall Uniform Preparation & Condition | 0 - 25 |  |  |
| 5. Bearing & Poise | 0 - 25 |  |  |
| 6. Overall Commander Score (Voice/Bearing/Poise) | 0 - 50 |  |  |
| Total Points (0-215) |  |

Report IN (0-15) \_\_\_\_\_\_

Report Out (0-15) \_\_\_\_\_\_

Overall Impression (0-30) \_\_\_\_\_\_

 **Total Points (0-60)** \_\_\_\_\_\_

## Penalty Box

## Too few cadets: – 10 per cadet \_\_\_\_\_\_\_

 (9 cadets + C/Cmdr. Required)

##  Total Penalty Points \_\_\_\_\_\_\_

2017 Grand Prairie Shoot-Out

Judge’s Signature: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

**Unarmed Drill- Regulation**

# Regulation Total

\_\_\_\_\_\_\_\_\_\_\_

(350 Points Max)

School Name: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Number of Cadets: \_\_\_\_\_\_\_\_\_\_\_\_\_

|  |  |  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
|  | **1** | **2** | **3** | **4** | **5** |  |  | **1** | **2** | **3** | **4** | **5** |
| **TEAM ENTERS & REPORTS IN\*** |   |   |   |   |   |   | 26. Rear March |   |   |   |   |   |
| 1. Order, Arms |   |   |   |   |   |   | 27. Rear March |   |   |   |   |   |
| 2. Dress Right Dress |   |   |   |   |   |   | 27a. Platoon Halt  |   |   |   |   |   |
| 3. Ready, Front |   |   |   |   |   |   | 28. File from the Right March |   |   |   |   |   |
| 4. Parade Rest  |   |   |   |   |   |   | 28a. Platoon Halt  |   |   |   |   |   |
| 5. Platoon, Attention |   |   |   |   |   |   | 29. Column of Threes to the left March  |   |   |   |   |   |
| 6. Count Off |   |   |   |   |   |   | 30. Column Left March |   |   |   |   |   |
| 7. Double Interval March |   |   |   |   |   |   | 33. Column Left March  |   |   |   |   |   |
| 8. Normal Interval March |   |   |   |   |   |   | 34. Change Step March |   |   |   |   |   |
| 9. Right Face |   |   |   |   |   |   | 34a.Platoon Halt |   |   |   |   |   |
| 10. Left Face |   |   |   |   |   |   | 35. Column 1/2 Left March  |   |   |   |   |   |
| 11. Open Ranks March |   |   |   |   |   |   | 36. Column 1/2 Left March |   |   |   |   |   |
| 12. Close Ranks March |   |   |   |   |   |   | 37. Counter Column March |   |   |   |   |   |
| 13. Left Face |   |   |   |   |   |   | 38. Counter Column March |   |   |   |   |   |
| 14. About Face |   |   |   |   |   |   | 39. Eyes Right  |   |   |   |   |   |
| 15. Left Step March |   |   |   |   |   |   | 40. Ready Front  |   |   |   |   |   |
| 15a. Platoon Halt |   |   |   |   |   |   | 41. Column Left March |   |   |   |   |   |
| 16. Left Face |   |   |   |   |   |   | 42. Column Left March |   |   |   |   |   |
| 17. About Face |   |   |   |   |   |   | 42a. Platoon Halt |   |   |   |   |   |
| 18. Right Step March |   |   |   |   |   |   | 43. Close Interval March  |   |   |   |   |   |
| 18 a. Platoon Halt  |   |   |   |   |   |   | 44. Normal Interval March |   |   |   |   |   |
| 19. About Face |   |   |   |   |   |   | 44a. Forward March  |   |   |   |   |   |
| 20. Right Face |   |   |   |   |   |   | 45. Change Step March |   |   |   |   |   |
| 20a. Forward March |   |   |   |   |   |   | 46. Rear March |   |   |   |   |   |
| 21. Column Right March |   |   |   |   |   |   | 47. Rear March  |   |   |   |   |   |
| 22. Column Right March |   |   |   |   |   |   | 48. Left Flank March |   |   |   |   |   |
| 23. Left Flank March |   |   |   |   |   |   | 48a. Platoon Halt |   |   |   |   |   |
| 24. Right Flank March |   |   |   |   |   |   |  |  |  |  |  |  |
| 25. Column Left March |   |   |   |   |   |   |  |  |  |  |  |  |
|  |  |  |  |  |  |  | TEAM REPORTS OUT & EXITS |  |
| **Total Points (0-240)** |

## Penalty Box

## Too few Cadets: – 10 per cadet \_\_\_\_\_\_\_

##  (9 cadets + C/Cmdr. Required)

**Boundary Violations: -5 per occurrence \_\_\_\_\_\_\_**

**Improper Sequence: -5 per occurrence** \_\_\_\_\_\_\_

##  Total Penalty Points \_\_\_\_\_\_\_

**Report IN (0-15) \_\_\_\_\_\_**

**Report Out (0-15) \_\_\_\_\_\_**

**Overall Impression (0-30) \_\_\_\_\_\_**

**Commander (Voice/Bearing/Poise) (0-50) \_\_\_\_\_\_**

 **Total Points (0-110) \_\_\_\_\_\_**

2017 Grand Prairie Shoot-Out

Judge’s Signature: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Unarmed Drill- Exhibition

# Exhibition Total

\_\_\_\_\_\_\_\_\_\_\_\_

(375 Points Max)

School Name: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Number of Cadets: \_\_\_\_\_\_\_\_\_\_\_\_\_\_

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| Judged Item: | Description of Judged Item:  | Possible Points |  | JUDGE SCORE |
| OVERALL IMPRESSION | Overall routine presentation  | **0 – 30** |  |  |
|  |  |  |  |  |
| Report In | All movements to HJ and verbal report-in | **0 – 20** |  |  |
| Report Out | Verbal report-out and all movements to leave drill floor | **0 – 20** |  |  |
| Floor Coverage | **Meaningful** drill activity occurring on % of entire floor | **0 – 20** |  |  |
| Cadet APPEARANCE  | Uniform / overall cadet preparation & presentation | **0 – 20** |  |  |
|  |  |  |  |  |
| MILITARY FLAVOR | Routine proudly befits a military JROTC competition | **0 – 40** |  |  |
| Movement DIFFICULTY | Routine as presented required MUCH PRACTICE! | **0 – 40** |  |  |
| Movement PRECISION | Exacting, teamwork and/or solo work – “anti-sloppy” | **0 – 40** |  |  |
| Movement VARIETY | Diversity of movements to display overall excellence | **0 – 40** |  |  |
| SHOWMANSHIP | Flair, style and game face that turns heads / rivets watchers | **0 – 40** |  |  |
| Cadet BEARING  | Supreme effort, snap and concentration in the routine | **0 – 40** |  |  |
|  |  |  |  |
| Total Exhibition Drill Points | **(350)** |  |  |

Judge’s Signature: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

## Penalty Box

##  Too few Cadets: – 10 per cadet \_\_\_\_\_\_\_

##  (9 cadets + C/Cmdr. Required)

**Boundary Violations: -5 per occurrence \_\_\_\_\_\_\_**

**Dropped Weapons: -10 per occurrence \_\_\_\_\_\_\_**

**Seconds over/under time requirement \_\_\_\_\_\_\_**

**(1 point per second – Min 6 min/Max 8 min)**

##  Total Penalty Points \_\_\_\_\_\_\_

**Commander’s Evaluation**

Commander (Voice/Bearing/Poise) (0-25) \_\_\_\_\_\_